



Adding Nutrients

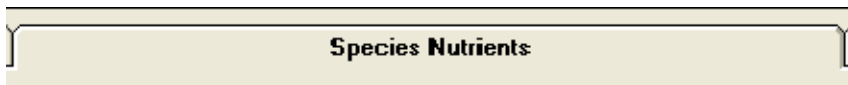
Nutrients can be added to the system. To do this, go to the **Master Ingredient Maintenance** section and to the **Nutrient Description** tab. If there are empty nutrient slots, these can be used for the new nutrients. (To add Nutrient Slots, refer to the *Adding Nutrient Slots* section below).

The nutrient name can be added into the empty nutrient slot. DO NOT add the units at this screen. Other items such as the formulas, DM conversion check box and the Req Type setting can be entered at this time. When this is complete, click on the **Save and Done** button in the lower right hand corner. Continue to the *Nutrient Units* section.

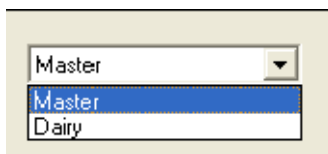
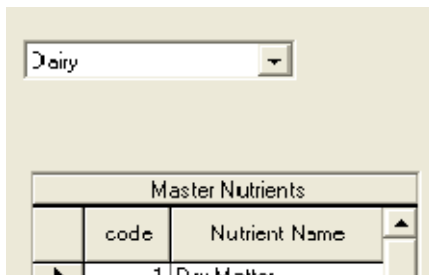
169	169		169
170	170	Vitamin K	170
171	171		171
172	172		172
173	173		173

Nutrient Units

To associate or change nutrient units, click on the **Species Maintenance** icon. You will see three tabs. Click on the center tab that reads **Species Nutrients**.



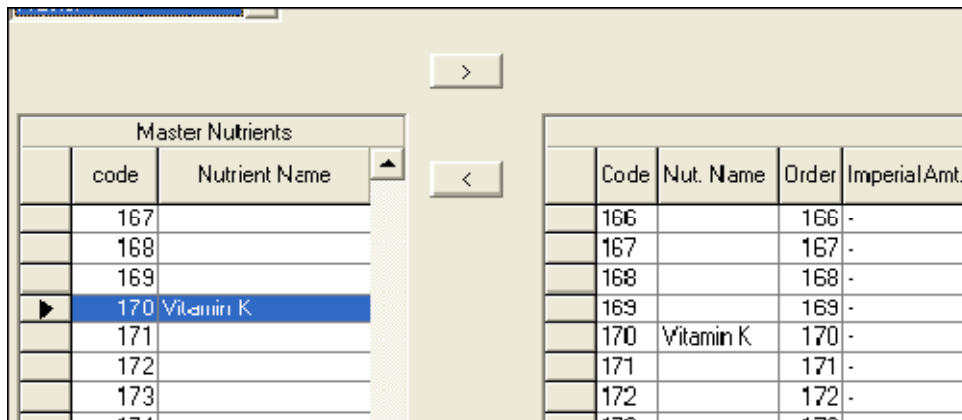
The left side of the screen displays a drop down box and a Master Nutrient list.



By clicking on the drop down box, the selection will change between the Master and Species nutrient list. This will control the nutrient list that is on the right grid. The header above the nutrients will change to reflect this setting and will read Master Species or a specific species list of nutrients.



Within the Master and the Species nutrient list, find the new nutrient. If the nutrient is not found in the Species list, it will need to be added. To add the nutrient, highlight the nutrient on the left and click on the arrow to move it to the right.



Set the drop down list on the top to Master. This will change the header on the right grid to Master Species Nutrients. To add the units, place the cursor in the **Imperial Amount** cell. A drop down will appear. Click on the drop down and the choices of units will appear. If a unit does not appear on the selection list, it cannot be added. Repeat this process for the **Concentration** cell in addition to the **Metric Unit** cells.

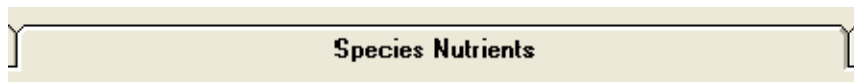
This process needs to be repeated for the Species list. To do this, return to the drop down in the upper left hand corner and select the species. This will change the right grid to the Species Nutrient list. Repeat the process to add the nutrient units.

Adding Nutrient Slots

If no empty nutrient slots are available within the Master Ingredient, Nutrient Description section, nutrient slots will need to be added to the list.



To do this, click on the **Species Maintenance** icon. You will see three tabs. Click on the center tab that reads **Species Nutrients**.



The left side of the screen displays a drop down box and a Master Nutrient list.



Dairy

Master Nutrients	
code	Nutrient Name
193	
194	
195	
196	
197	

The left Master Nutrient side does not change. By clicking on the drop down box, the selection will change between a Master and Species.

Master

Master
Dairy

Select Master. On the left grid, find an empty nutrient and highlight it. Move it to the right side by clicking on the arrow.

193	
194	
195	
196	
197	

Change the drop list on the top to the species. Repeat the process by moving this nutrient from the left to the right.

Once the nutrient slots have been added to the system, return to the **Adding Nutrients** or **Nutrient Units** section to add the nutrient names and units.